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| **Year 7 Textiles Curriculum Map 2021** | | | |
|  | **Autumn** | **Spring** | **Summer** |
| **Unit Length** | **20 lessons over the year** | | |
| **Assessment Objectives** | **A&D: Textile Design**  **A01** Develop ideas through investigations, demonstrating critical understanding of sources.  **A02** Refine work by exploring ideas, selecting an experimenting with appropriate media, materials, techniques and processes.  **A03** Record Ideas Observations and insights relevant to intentions as work progresses.  **A04** Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.  **DT**  **AO1** - **Core Technical Principles** Materials and their working properties  **AO2 - Specialist Technical Principles** Selection of materials or components, specialist techniques and processes, surface treatments and finishes.  **AO3 – Design & Making Principles** investigating the work of others design strategies tools and equipment | | |
| **Description of the topic and key learning outcomes.** | **Autumn 1**  Introduction to textiles and theme Kawaii characters. Basic sewing techniques and introduction to applique  **Autumn 2**  Applique and design idea based around theme. | **Spring 1**  Practical work creating Kawaii character using sewing techniques. Evaluate skills learned and target setting.  **Spring 2**  Sewing Machine driving test and introduction to tie-dye. | **Summer 1**  Flowchart and sequencing events for a practical. Start production of pouch.  **Summer 2**  Finishing product, client testing. Evaluation. |
| **Milestone assessments** | **Autumn 1**  Baseline Assessment  **Autumn 2**  Audit – fibres and fabrics | **Spring 1**  Sewing Machine driving test  **Spring 2**  Skills/Technique Audit | **Summer 1**  Tie-Dye Knowledge audit  **Summer 2**  Final Practical grade |
| **CEIAG / RRSA** | **Careers**  - Links to Surface Decoration and Surface Design. Links to graphic and character design, illustration and animation.  **RRSA**  Article 28 ( Right to education)  Article 17 ( Access to information from the media)  Article 31 ( leisure, play and culture) | **Careers**  - Links product design, manufacturing and client testing.  **RRSA**  Article 28 ( Right to education)  Article 13 ( Freedom of expression) | **Careers**  - Links to Fashion Designers, Fabric Surface Decoration, Freelance Designers, etc.  **RRSA**  Article 28 ( Right to education)  Article 13 ( Freedom of expression) |
| **Wider Curriculum Links** | Links to art and rendering techniques, use of colouring materials, computer design for characters and research skills. | Literacy links in evaluation writing. | Links to maths in creating flowcharts, computing for creating the flowcharts and literacy through evaluation document. |
| **Literacy programme / Wider Reading** | Written research, analysis, annotation and evaluative comments to be completed throughout. SPAG and Lit checked. | Written research, analysis, annotation and evaluative comments to be completed throughout. SPAG and Lit checked. | Written research, analysis, annotation and evaluative comments to be completed throughout. SPAG and Lit checked. |
| **Independent Learning Tasks** | Knowledge Organiser revision  Kawaii Character competition | Knowledge Organiser revision | Knowledge Organiser revision |